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# SCRATCH PROGRAMMING

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## Q1. Name the Code under which the following commands are present

- i. wait - Control
- ii. When this sprite clicked - Event
- iii. Point in direction 90 - Motion
- iv. think "hmmm" - Looks
- v. Variable > 50 - Operators



## Q2. What is the use of the following commands -

- i. turn - It turns the sprite by given number of degrees
- ii. Change x by 10 - It changes the value of x coordinate by increasing it by 10
- iii. forever - does a task forever
- iv. When space key pressed - does a task when the spacebar key is pressed
- v. set size to 60% - Set the size of the sprite to 60%  
[default is 100%]
- vi. Next costume - changes the costume of the sprite to its next
- vii. Repeat 10 - repeats a task 10 times
- viii. hide - hides the sprite, this command is under 'Looks' code
- ix. show - hides the sprite, this command is under 'Looks' code

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